

# E-Safety for Parents and Carers

- \*Look at how children use the internet
- \*Raise awareness of e-Safety issues
- \*Offer guidance on how to help keep children safe online

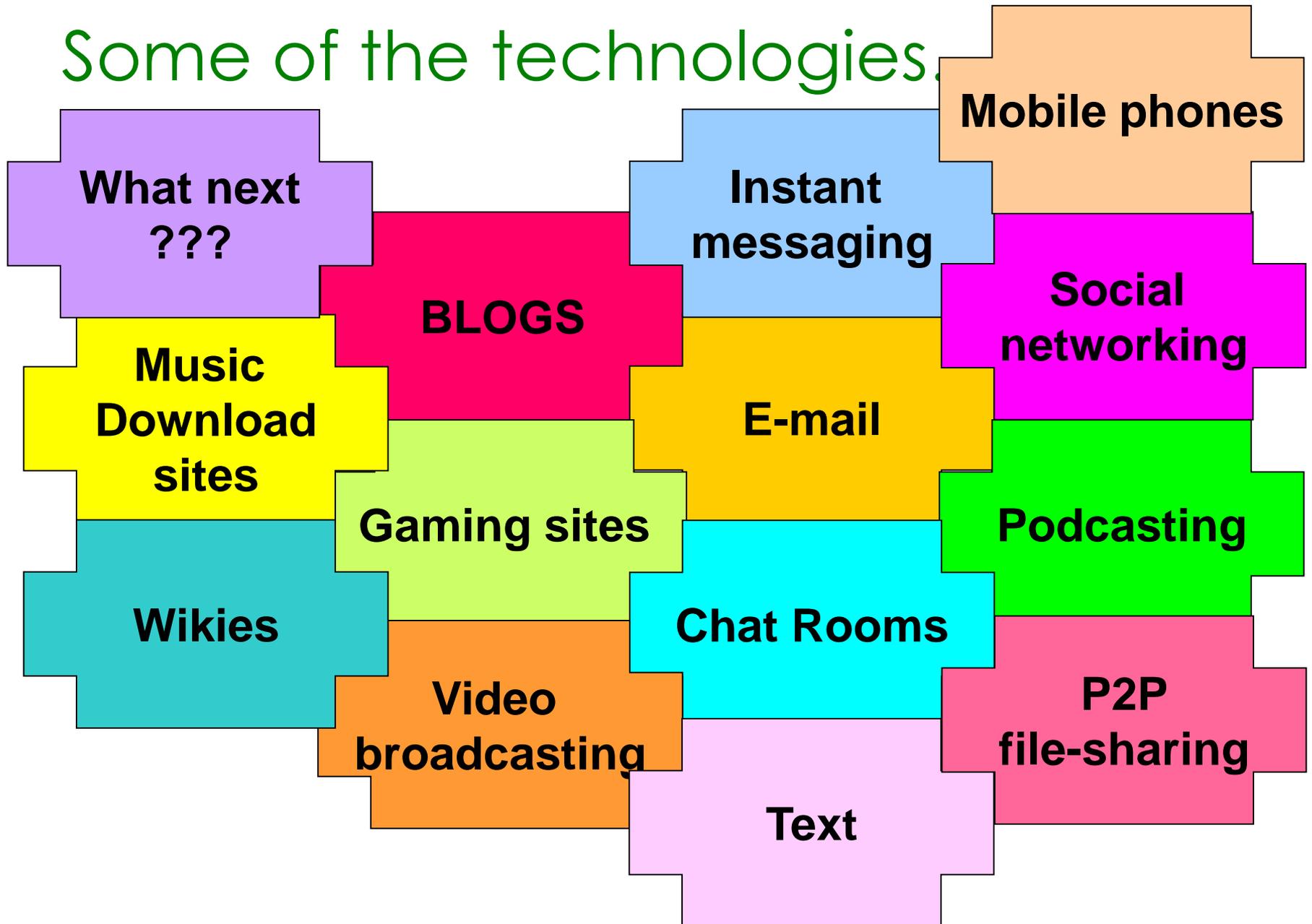
# Benefits of technology for children:

- fun
- educational
- can help raise standards
- helps build creativity
- enables communication with friends and family

“70% of parents feel that their children know more about the internet than they do”

(Ofcom Media Literacy 2011)

# Some of the technologies.



**Anytime ⇔ Anywhere**

Camera phones

Text messages

Internet access

e-mail

MP3 player

Chat and IM

Downloads

Mobile TV





## Risks

- Children make online 'friends' and chat to people who are unknown who may pose a risk to them
- Children may upload or view inappropriate material
- Sharing files can lead to spyware, identify theft and greater vulnerability to viruses.
- Risk of cyber bullying

# School approach to E-safety

**Safe:** keeping personal information safe;  
'digi duck' & 'smartie penguin'

**Meeting:** online 'friends' are strangers

**Accepting:** be aware of viruses

**Reliable:** information may be untrue

**Tell:** inform an adult

# School

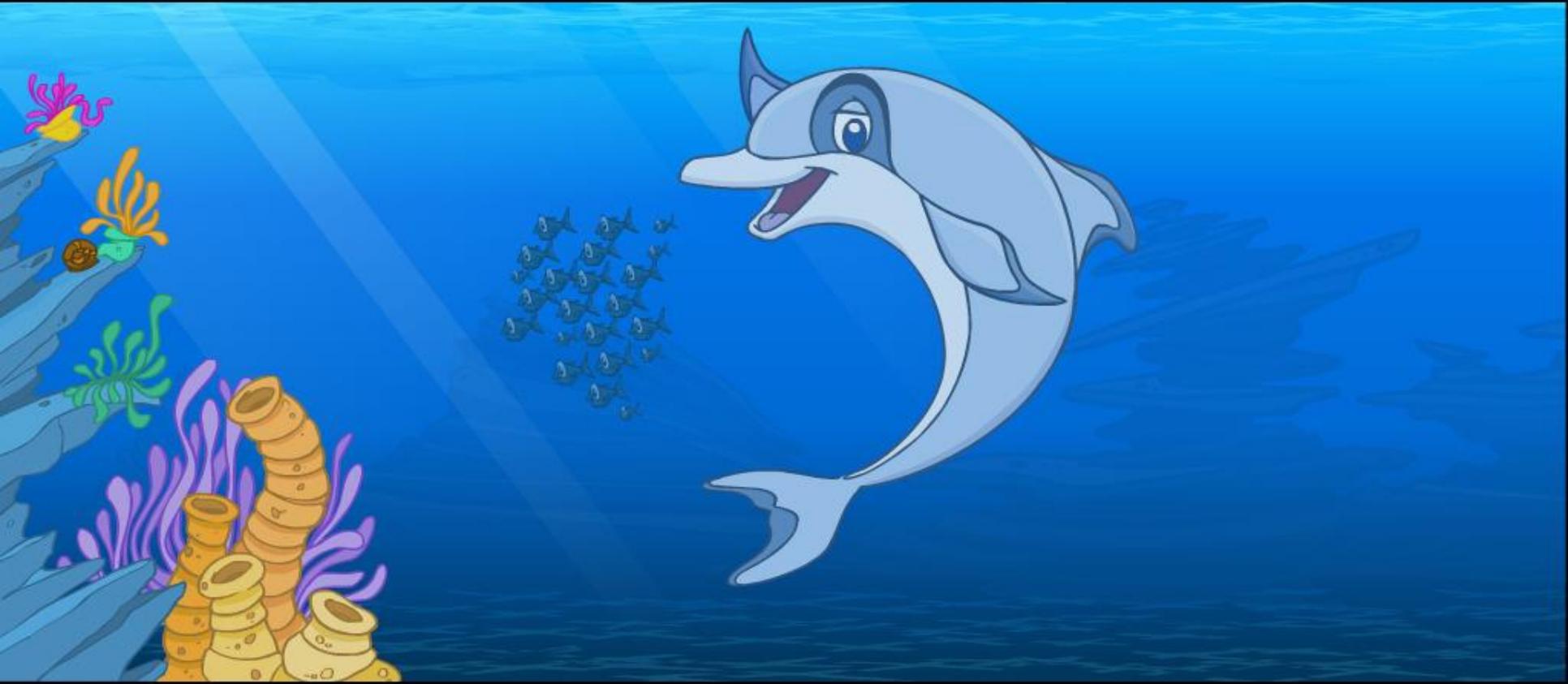


# Home

- Supervised by staff
- Monitored (Hector the dolphin)
- Filtered (firewall)
- Curriculum



Well done!!! I'll keep the screen covered until an adult can come and help you. Remember, I'll always be there to help when you need me.



**HAWK**  
HECTOR'S WORLD LTD

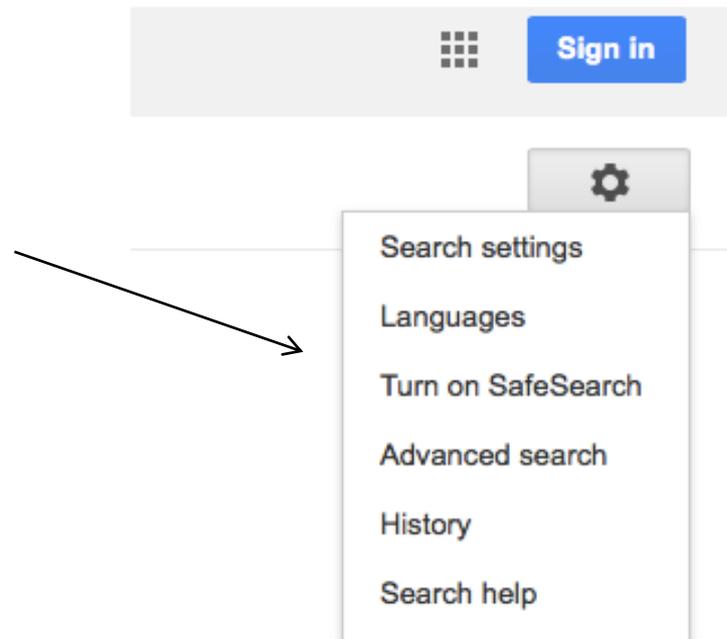
# Access to technology

## Where?

- Internet agreements with your child
- Limit time using technology
- Think about where they use technology - webcams
- Use of technology at bedtime
- Forbidden use of social media sites (most are for over 13yrs olds)

# What to do?

- Check history of websites children have viewed
- Turn on Safe Search in Google



- Encourage use of child friendly search engines e.g. Yahooligans
- Use safe search apps on iphones and ipads e.g. K9 browser
- Think about when your child needs a mobile phone. Contact the provider to put restrictions on usage.

- Make sure you use a firewall and have anti-virus software
- Set up a family email for websites children access
- Encourage children to not use a nickname on sites and not share personal information

# Gaming

- Large scale multiplayer online role playing games
- Talk to children about playing with strangers and giving personal information

**PEGI (The Pan-European Game Information age rating system) was established in 2003 to help European parents make informed choices**

|   |   |   |
|---|---|---|
|    |    | Violence - Game contains depictions of violence   |
|    |    | Discrimination - Game contains depictions of, or material which may encourage, discrimination |
|   |   | Sex - Game depicts nudity and/or sexual behaviour or sexual references                        |
|  |  | Drugs - Game refers to or depicts the use of drugs  |
|  |  | Fear - Game may be frightening or scary for young children                                    |
|   |  | Bad Language - Game contains bad language   |

# Social networking



- 18% of 9 to 10 year olds and 25% of 11 to 12 year olds have a Facebook profile
- 14% accept all friends
- Only half keep their profiles private
- 1/4 give a false age
- 3% meet up with someone online that they have never met

## For more information.....

- <http://www.parentscentre.gov.uk/>
- [www.thinkuknow.com](http://www.thinkuknow.com)
- <http://www.getnetwise.org/>
- <http://www.childnet-int.org/>
- <http://www.bbc.co.uk/webwise/>
- <http://www.iwf.org.uk/>
- <http://www.internetmatters.org/age-guides/videos.html>
- <http://facebook.com/safety>

- Useful safe websites for links across the curriculum, including games and general resources:
  - <http://www.bbc.co.uk/schools/parents/>
  - <http://www.topmarks.co.uk/>
  - <http://www.woodlands-junior.kent.sch.uk/Games/>
  - <http://www.bgfl.org/bgfl/15.cfm?s=15&p=251,index>
  - <http://www.bbc.co.uk/schools/>
  - <http://durham.schooljotter.com/coxhoe/Curriculum+Links>