

As designers we will...

- Explore how products like pop-up books and books that have moving parts have been created.
- Design products that have a clear purpose and an intended user for young children to enjoy.
- Using our knowledge of how books with moving parts have been created to produce levers to make our own book come alive!
- Ensure when making our product, we refer to the design as work is in progress.
- Use Computing and software design to help model designs.
- Understand electrical and electronics to diagnose faults in battery operated devices (such as low battery, water damage).

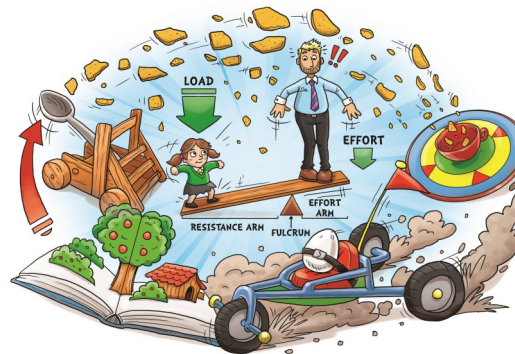
Key texts

- Jim and the beanstalk
- Different versions of 'The Three Little Pigs'

As writers we will...

- Write a letter to the three little pigs explaining how to build a wolf proof house
- Write an alternative story to Jack and the beanstalk
- Write instructions on how to grow cress

Marvellous Movement Y1



As mathematicians we will...

- Develop our skills in multiplication and division
- Explore fractions, recognising, finding and naming a half and a quarter

As athletes we will ...

- Improving our running, dribbling and balancing skills ready for sports day
- Develop our tennis skills

As musicians we will

- Listen and appraise 6 songs using our imagination
- Learn to sing 'Your Imagination'
- Play instruments with the song

As computer experts we will

- Read and understand code
- Remix code to achieve a particular outcome
- Learn how to debug

As scientists we will

- Learn about plants

As theologians we will

- Find out if Shabbat is important to Jewish children

As self analysers we will

- Discuss relationships